

Akesha & Taru

Yzmir Hero

RESERVE

LANDMARKS

**After You**: You can only activate this if you are the first player. (End your turn as if you had played a card. You may still play cards later this Day.)

Altered Demo Deck

Baba Yaga

Character - Mage

Draw a card.

Altered Demo Deck

Baba Yaga

Character - Mage

Draw a card.

Altered Demo Deck

Baba Yaga

Character - Mage

Draw a card.

Altered Demo Deck

Studios Disciple

Character - Apprentice, Mage

**The next Spell you play this turn costs 1 less.** (Discard me from Reserve to do this.)

Altered Demo Deck

Studios Disciple

Character - Apprentice, Mage

**The next Spell you play this turn costs 1 less.** (Discard me from Reserve to do this.)

Altered Demo Deck

Studios Disciple

Character - Apprentice, Mage

**The next Spell you play this turn costs 1 less.** (Discard me from Reserve to do this.)

Altered Demo Deck

Yzmir Stargazer

Character - Scholar, Mage

**The next Spell you play this turn costs 1 less.** (Discard me from Reserve to do this.)

Altered Demo Deck

Yzmir Stargazer

Character - Scholar, Mage

**The next Spell you play this turn costs 1 less.** (Discard me from Reserve to do this.)

Altered Demo Deck







**2** **1** **Yzmir Stargazer**  
Character - Scholar, Mage

1  
2  
1




Altered Demo Deck

**2** **2** **Lady of the Lake**  
Character - Fairy, Spirit

1  
1  
3




Altered Demo Deck

**2** **2** **Lady of the Lake**  
Character - Fairy, Spirit

1  
1  
3




Altered Demo Deck

**2** **2** **Lady of the Lake**  
Character - Fairy, Spirit

1  
1  
3




Altered Demo Deck

**3** **1** **Kadigiran Alchemist**  
Character - Mage

1  
1  
1



☞ I gain 2 boosts. (A boost is a +1/+1/+1 counter. Remove it when it leaves the Expedition zone.)



Altered Demo Deck

**3** **1** **Kadigiran Alchemist**  
Character - Mage

1  
1  
1



☞ I gain 2 boosts. (A boost is a +1/+1/+1 counter. Remove it when it leaves the Expedition zone.)



Altered Demo Deck

**3** **1** **Kadigiran Alchemist**  
Character - Mage

1  
1  
1



☞ I gain 3 boosts. (A boost is a +1/+1/+1 counter. Remove it when it leaves the Expedition zone.)



Altered Demo Deck

**3** **3** **Alice**  
Character - Citizen

2  
2  
4



☒ : After You. (Discard me from Reserve to do this.)



Altered Demo Deck

**3** **3** **Alice**  
Character - Citizen

2  
2  
4



☒ : After You. (Discard me from Reserve to do this.)



Altered Demo Deck













2

2

Spy Craft

Spell - Disruption

**Fleeting.** (Send me to Discard instead of Reserve after my effect resolves.)

**Sabotage, then Resupply.** (Discard up to one target card from a Reserve. Put the top card of your deck in Reserve.)

Altered Demo Deck

7

4

Sakarabru

Character - Deity

Your opponent's Expedition facing mine moves backwards one region.

Altered Demo Deck

7

4

Sakarabru

Character - Deity

Your opponent's Expedition facing mine moves backwards one region.

Altered Demo Deck

7

4

Sakarabru

Character - Deity

Your opponent's Expedition facing mine moves backwards one region.

Altered Demo Deck



